



For Immediate Release: December 19, 2010 Contact: Mark W. Huber, 571-216-0365 mark.w.huber@usace.army.mil

SURVEYING AND MAPPING COMMUNITY OF PRACTICE U-SMART BULLETIN

U-SMART Release 3.0:

The USACE Survey Monument Archival and Retrieval Tool, Release 3.0 was deployed to production on December 17th. This release has the capability for contractors to submit monuments to the system where they will reside in a queue awaiting approval from the U-SMART Point Manager at the district.

Other new capabilities:

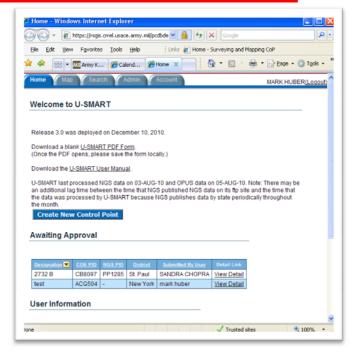
- Delete Point function
- The COE PID format has changed to AAA### to avoid confusion with OPUS-DB and NGS PIDs.
- returns State Plane Coordinates in NAD27/NAD83 to match input datum
- improved info pop-up box
- new map layers displaying live weather radar, traffic, etc.
- new USGS Topo base maps
- Google Street View
- print function with legend

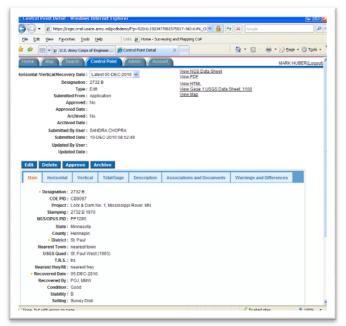
Several of the above capabilities are due to an upgrade to CorpsMap.

Current Issues:

I know that I mentioned this in the last bulletin but I'll bring it up again. There are a few districts waiting for bulk data loads of their existing databases. You are not forgotten! Developing the system enhancements has the priority but you are on the schedule and should be completed soon. So please be patient.

There are a few of the new items from the upgrade of CorpsMap that do not function correctly such as the Google Earth View. As I figure out how to get these items to work, I'll pass that along in future bulletins.







U.S. ARMY CORPS OF ENGINEERS – Surveying and Mapping Community of Practice Army Geospatial Center <u>www.agc.army.mil/ndsp/index.html</u>





U-SMART Video Tips:

You can access some short videos that show how to perform simple task in U-SMART. http://www.agc.army.mil/ndsp/u-smart-tips.html

U-SMART CAC Access:

https://rsgis.crrel.usace.army.mil/pcdbprod/pcdb_auth.login

U-SMART Public Access:

https://rsgis.crrel.usace.army.mil/apex/f?p=493

If you have any questions or comments, please do not hesitate to contact me.

Thanks, Mark

Mark

